

PROJECT

TYPE

NOTES

QUANTITY

DATE



**Digital:** Not all screens are calibrated the same, and therefore, colors will appear differently between screens.

**Physical:** When texture is involved, there will be variations in color, character and tone within a product series and between product families.

**Gun Metal:** No Gun Metal finish is alike. It combines a mixture of transparent and black color particles which ensures a highly individual effect and no luminaire being identical.

**Champagne Cream, Copper Mine, Ancient Bronze + Jazz Gold:** These finishes have slight fading from specific powder coating production. Each luminaire will slightly vary.

