

## **SPILLO**

| PROJECT  |  |  |
|----------|--|--|
| TYPE     |  |  |
| NOTES    |  |  |
| QUANTITY |  |  |
| DATE     |  |  |

| White - WHI | Black - BLK | Chrome - CHR | Brushed Gold - BGD | White/Chrome - WHC |
|-------------|-------------|--------------|--------------------|--------------------|
|             |             |              |                    |                    |
|             |             |              |                    |                    |
|             |             |              |                    |                    |
|             |             |              |                    |                    |
|             |             |              |                    |                    |

**Digital:** Not all screens are calibrated the same, and therefore, colors will appear differently between screens. **Physical:** When texture is involved, there will be variations in color, character and tone within a product series and between product families.

